Title: From Akalabeth to

Author: Britannia: Volume 2

As his power grew,
he gained more
control over the minions
of darkness. Not yet able
to control the full power
of the gem, Mondain was
still able to gather
armies of creatures

created or summoned by
magic and unleashed them
upon the land of
Akalabeth in an attempt
to conquer the land and
the people that inhabited
it.
Mondain cast such
sickness and pestilence
upon Akalabeth that both
man and beast lived in
constant fear.
By this time, British is
well known for his
leadership and valor.
British is granted the
title of "Champion of the
White Light"
The Champion of the
White Light, British,
united lands of Akalabeth
and The Lost King into
an army strong enough to
withstand Mondain's
forces.
After a long, and bloody
campaign, Mondain was
defeated and believed
dead.
British was granted the
title of 'Lord'.
With the blessing of
the Lost King, the lands
of Akalabeth were
renamed the Lands of
Lord British and the
capital of Akalabeth to
'Britain'. Various heroes
entered the service of

Lord British, ridding the local realm of monsters. Various Lords of Sosaria outlawed the practice of magic, fearing that someday, another mage may try to conquer the world.
Unknown to anyone at this time, Mondain was not dead. He had escaped to the Lands of the Dark Unknown and continued to grow in power and worked to complete the transformation of the Sun Ruby.
Mondain took on a young apprentice to teach his dark arts to. The apprentice's name was Minax, a young girl showing huge magical potential. Apprenticed at age eleven, she soon falls in love with Mondain.
Mondain conducted many vile experiments on his own servants. By crossing different creatures with humans Mondain created three known monstrosities - Lizardmen, Ratmen, and Minotaurs. His young apprentice, Minax, created monsters of her own - orcs, trolls, ettins, and ogres.
A second comet passed through the skies. Meteors fell from the sky and the island of Ambrosia sank beneath the surface of the Great Sea.
Oracles once again prophesied that a great darkness would soon befall the lands of Sosaria, They were right.
The Sun Ruby had finally completed it's transformation into a black gem of great power and evil-
The Gem of Immortality. From here, as every

school child knows,
Mondain tried to conquer
all of Sosaria but was
defeated by a stranger
from another world.
While true in it's way,
what happened is no
where near this simple.
The history that follows
was all but unknown.
Texts discovered in Lord
British's own library tell
the full story. It is as
difficult to explain as it
is to believe.

Mondain discovered a
method of breaching Time
and Space and sent his
stronghold into a Timeless
void known as 'The Time
of Legends.'
It is from there he
controlled his growing
armies.
Three powerful mages
entered his service and
bound themselves to the
Gem of Immortality.
They shed their lifeforce
and became the three
liche kings that served
Mondain.
With the threat of
Mondain imminent, Lord
British overruled the
banning of magic by the
Sosarian Lords in previous
decades, so that their
own mages could be
trained to help against
Mondain.
Mondain was able to
bind all of Sosaria to the
Gem of Immortality's dark
power. And soon after he
used the Gem to make
himself immortal.
Over time Mondain
conquered most of
Sosaria. This was made
easier by the simple fact
that so many lands had
no mages to defend them
because of the outlawing
of magic.

Mondain ruled the

majority of Sosaria nigh
onto a thousand years.
Only one pocket of real
resistance remained - The
Lands of Lord British.
Lord British had
managed to hold Mondain
at bay for all those
centuries, even though
Mondain's evil encroahed
further and further into
his lands every year.
Mondain called forth
every bit of dark magic
at his disposal to
complete his conquest of
Sosaria, even as he
turned his eye to
conquering other worlds.
As a final push to
defeat Lord British,
Mondain formed an
alliance with beings from
another world. These
starwalking beings were
cat-like and posessed an
unparalled savagery.
The only text found to
hold the names of these
creatures was badly
damaged.
All that is legible is
"Kilr--hi".
The aged Lord British,
learned of the immenant
arrival of these beings.
Seeing that there was no
hope of defeating them,
let alone the evil Mondain,
Lord British created a
moongate, known as the
"Siege Perilous" moongate.
Through it he summoned
a stranger, perhaps from
his original world, to
attempt to defeat
Mondain.
For many years the
Stranger traveled the
lands questing and fighting
Mondain's evil. The
Stranger was a mighty
warrior and a spellcaster,
but even he could do no
harm against the power
of Mondain, since Mondain
had reached full mastery
of the Gem of

Immortality.
For how do you kill
an immortal?
Time was running out
for Sosaria as the
starwalking beasts grew
ever closer.
Fortunately, the
Stranger stumbled upon
a solution. He found a
way to create a machine
to allow himself to travel
in time. Using this device
the stranger was able to
penetrate Mondain's
stronghold at a point in
time just before Mondain
realized the Gem's power
and became immortal.
The Stranger arrived as
Mondain was completing
his dark spell that bound
Sosaria to the Gem of
immortality. The Stranger
shattered the Gem of
Immortality before
Mondain could react.
Then he attacked Mondain.
At this point in time,
Mondain hadn't yet bound
himself to the Gem.
Therefore, he wasn't yet
immortal, and was
vulnerable to conventional
weapons.
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